

TAPPS MUSIC CONTEST
Instrumental Sight-Reading Guidelines

Once a large ensemble has elected to participate in sight-reading at the district level, they must participate in sight-reading at the state level. Once a large ensemble has elected not to participate in sight-reading at the district level, they will not be allowed to participate in sight-reading at the state level.

In the sight-reading room do the following:

1. Everyone takes their place.
2. Music will be handed out and placed face down on the stand.
3. The monitor will read the following guidelines out loud:
 - a. You will be allowed a ten-minute instruction period.
 - b. During this instruction period:
 - i. Your director may give pitch
 - ii. Students may not sound pitch
 - iii. Students may finger their instruments but may not produce sound
 - iv. Students may tap rhythms on their legs.
 - c. At the end of the 10 –minute instruction period or when the director indicates instruction is completed; a brief period for tuning will be allowed. No practicing or performance of any portion of the sight-reading music is permitted by any member of the ensemble.
 - d. The selection will then be sight-read for competition.
4. The judge will then ask if any member of the ensemble has played, performed or practiced the sight-reading selection before. If so, another comparable selection will be provided by the contest chairman.
5. The judge will then allow the director to begin the 10-minute instruction period and the event will continue as outlined above.
6. The Director takes their place and the time keeper starts.
7. The Director will then instruct students to look at their music.
8. The student should not talk or play unless asked.
9. Judge is present at all times.

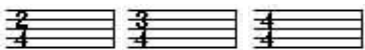
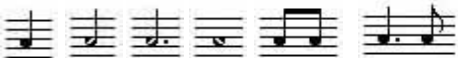
During instructional period you may:

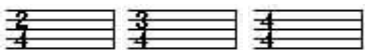
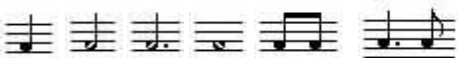
1. Tap out the rhythm patterns on leg.
2. Look for pitch problems – large skips, accidental, etc.
3. Identify entrances (which section)
4. Look for unison places.
5. Notice the form of the piece – any repeated sections, etc.
6. Look for spots to recover – cadences, unison, fermatas, etc.
7. Always feel the pulse (in your toe – not your foot).
8. Remember your time is limited.

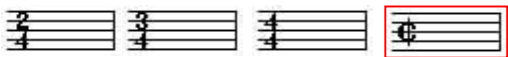

Student's responsibility:

1. Be confident.
2. Be sure you can see your music and the director.
3. Listen (don't have your own agenda).
4. Study your score.
5. Play strong and don't stop – listen to those around you and watch the director.

TAPPS Orchestra Sight-Reading Guidelines

Level I	TAPPS 1A/2A/3A Region
Key:	Concert D, G Major. No key change.
Meter:	 <p style="text-align: center;">Maximum of two meter changes.</p>
Rhythm:	Basic Patterns 
Length:	Maximum of two (2) minutes (single movement piece or one movement of a two movement piece).

Level II	TAPPS 1A/2A/3A State and TAPPS 4A/5A Region
Key:	Concert D, G Major C Major for Full Orchestra. No key change.
Meter:	 <p style="text-align: center;">Maximum of two meter changes.</p>
Rhythm:	Basic Patterns 
Length:	Maximum of two (3) minutes (single movement piece or both movements of a two movement piece).

Level III	TAPPS 4A/5A State
Key:	Concert D, G, C Major (and F Major for full orchestra) / d, a, e minor Maximum of two (2) keys changes.
Meter:	 <p style="text-align: center;">Maximum of two meter changes.</p>
Rhythm:	Basic Patterns 
Length:	Maximum of three (3) minutes (can be multi-movement).