TRADITIONAL SCORESHEET

BUILDING SKILLS	MAXIMUM VALUE	DIFFICULTY	MAXIMUM VALUE	TECHNIQUE
<u>STUNTS</u> 2.0-3.0 Basic stunt variations 3.0-4.0 Intermediate stunt variations 4.0-5.0 Advanced stunt variations 5.0-6.0 Elite stunt variations	6.0		8.0	
<u>PYRAMID/TOSSES</u> 2.0-3.0 Basic pyramid variations 3.0-4.0 Intermediate pyramid variations 4.0-5.0 Advanced pyramid variations 5.0-6.0 Elite pyramid variations	6.0		8.0	
PACE & FLOW	1.0			
CREATIVITY	2.0			
VISUAL APPEAL	2.0			
TOTAL	33			

Comments:

TRADITIONAL SCORESHEET

TUMBLING/JUMPS	MAXIMUM VALUE	DIFFICULTY	MAXIMUM VALUE	TECHNIQUE
<u>TUMBLING SKILLS</u> 2.0-3.0 Basic skill variations 3.0-4.0 Intermediate skill variations 4.0-5.0 Advanced skill variations 5.0-6.0 Elite skill variations	5.0		7.0	
<u>JUMP SKILLS</u> 2.0 Basic jump variations 3.0 Intermediate jump variations 4.0 Advanced jump variations 5.0 Elite jump variations	5.0		7.0	
PACE & FLOW	1.0			
CREATIVITY	2.0			
VISUAL APPEAL	2.0			
TOTAL	29			

Comments:

TRADITIONAL SCORESHEET

CHEER/DANCE	MAXIMUM VALUE	SCORE
CROWD EFFECTIVE MATERIAL Crowd material, formations, and incorporation should demonstrate effective crowd engagement and/or response	6.0	
EFFECTIVE USE OF SKILLS Skills should be performed in a way that is easy to follow and encourage crowd engagement	6.0	
EFFECTIVE USE OF PROPS Props should be performed in a way that is easy to follow and encourage crowd engagement	6.0	
FORMATIONS AND TRANSITION Variety and execution of formations throughout the routine should be performed with confidence and precision with good pace and flow	5.0	
PERFORMANCE Genuine excitement and energy performed throughout the routine and is performed with confidence.	5.0	
DANCE Dance motions/choreography should be performed with confidence and precision. Also includes execution, intricacy, levels, and pace.	5.0	
ROUTINE COMPOSITION Routine should be composed with seamless movement, flow, creativity, and clear picture moments.	5.0	
TOTAL	38	

Comments:

SPIRIT SCORESHEET

BAND CHANT	MAXIMUM VALUE	SCORE
EFFECTIVE GAME DAY MATERIAL Crowd material, formations, and incorporation should demonstrate effective crowd engagement and/or response.	10.0	
EFFECTIVE USE OF SKILLS Jump/kick skills should be performed with confidence and precision.	5.0	
EFFECTIVE USE OF PROPS Props should be performed in a way that is easy to follow and encourage crowd engagement.	5.0	
MOTION TECHNIQUE Motion technique should be performed with precision, strength, placement, synchronization, and control.	5.0	
VISUAL APPEAL Routine should be composed with seamless movement, performance, creativity, and clear picture moments. This includes ripples, levels, visual prop usage, and other techniques that encourage crowd participation.	5.0	
TOTAL	30	

Comments:

SPIRIT SCORESHEET

CROWD LEADING	MAXIMUM VALUE	SCORE
EFFECTIVE GAME DAY MATERIAL Crowd material, formations, and incorporation should demonstrate effective crowd engagement and/or response	10.0	
EFFECTIVE USE OF SKILLS Skills should be performed in a way that is easy to follow and encourage crowd engagement	10.0	
EFFECTIVE USE OF PROPS Props should be performed in a way that is easy to follow and encourage crowd engagement	6.0	
FORMATIONS AND TRANSITION Variety and execution of formations throughout the routine should be performed with confidence and precision with good pace and flow	6.0	
MOTION TECHNIUE Motion technique should be performed with precision, strength, placement, synchronization, and control.	6.0	
PERFORMANCE Genuine excitement and energy performed throughout the routine and is performed with confidence.	6.0	
VISUAL APPEAL Routine should be composed with seamless movement, performance, creativity, and clear picture moments	6.0	
TOTAL	50	

Comments:

SPIRIT SCORESHEET

FIGHT SONG	MAXIMUM VALUE	SCORE
EFFECTIVE GAME DAY MATERIAL Crowd material, formations, and incorporation should demonstrate effective crowd engagement and/or response.	10.0	
EFFECTIVE USE OF SKILLS Jump/kicks should be performed with confidence and precision.	10.0	
EFFECTIVE USE OF PROPS Props should be performed in a way that is easy to follow and encourage crowd engagement.	5.0	
MOTION TECHNIQUE Motion technique should be performed with precision, strength, placement, synchronization, and control.	5.0	
VISUAL APPEAL Routine should be composed with seamless movement, performance, creativity, and clear picture moments. This includes ripples, levels, visual prop usage, and other techniques that encourage crowd participation.	5.0	
RELEVANCE TO GAME DAY ENVIROMENT Routine should be composed with traditional fight song elements that encourage crowd participation.	5.0	
TOTAL	40	

Comments: